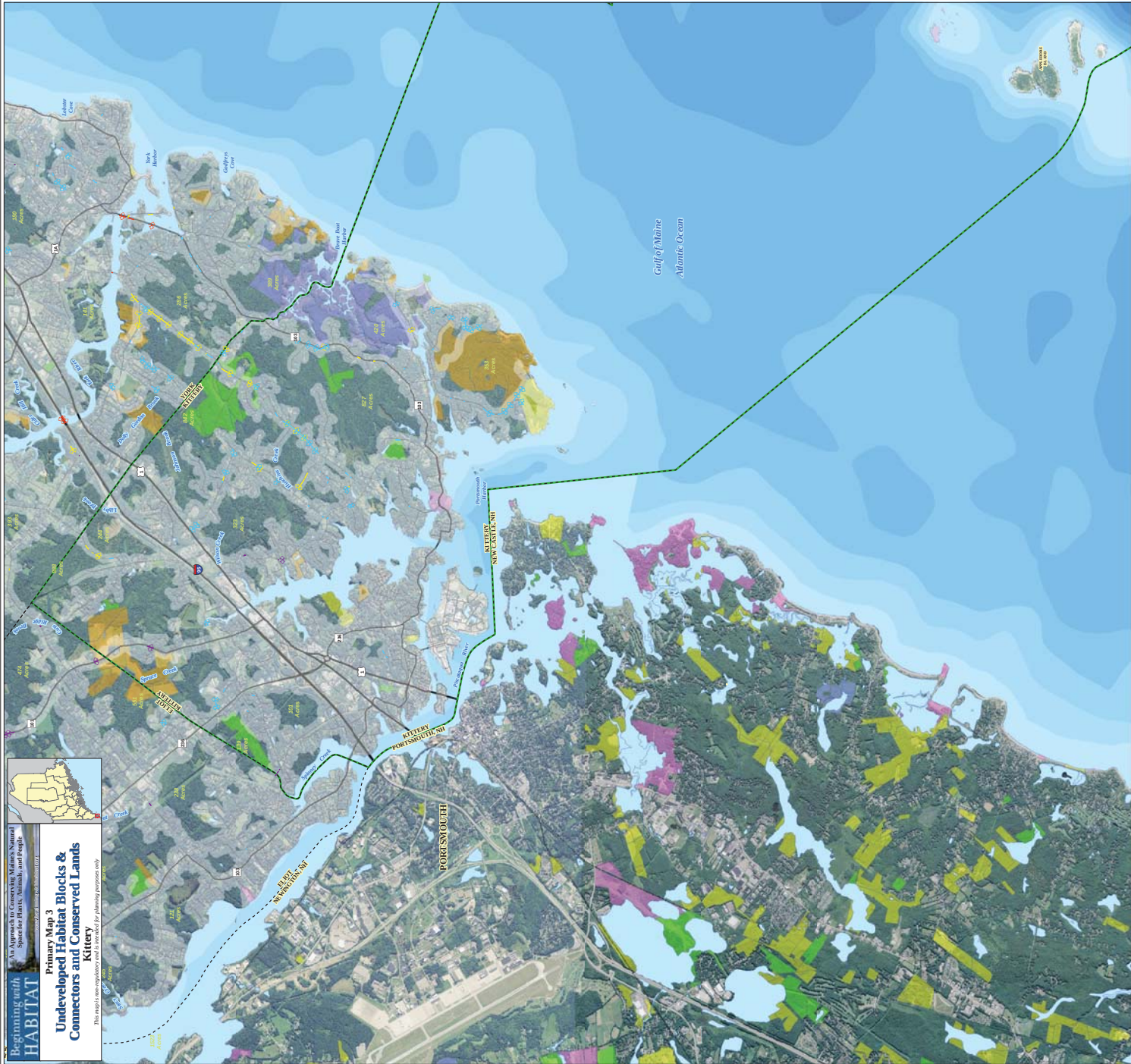




LEGEND

The map highlights undeveloped habitat areas likely to provide core habitat blocks and habitat corridors. Undeveloped habitat blocks are defined as areas of land that are not developed and are likely to provide habitat for plants, animals, and people. The map also shows developed areas, which are areas that have been built upon and are not likely to provide habitat. The map is color-coded to represent different land use types, with a legend provided on the right side.

Legend

Organized Township Boundary

Undeveloped Township

Selected Town or Area of Interest

Habitat Blocks

Undeveloped Habitat Block

Developed Habitat Block

Approximate Road Corridor Habitat Connectors

Conserved Lands

Open Space

Water

Other

Conserved Lands

The State of Maine's conserved lands include state, local, and private lands. These lands are managed by various agencies, including the Maine Department of Agriculture, Conservation, and Forestry, the Maine Department of Environmental Protection, and the Maine Department of Transportation. The map shows the locations of these conserved lands, which are color-coded to represent different land use types.

Open Space

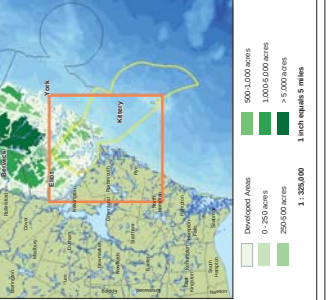
Open space is defined as land that is not developed and is likely to provide habitat for plants, animals, and people. The map shows the locations of open space, which are color-coded to represent different land use types.

Water

Water bodies include the Kittery River, Kittery Point, and the Gulf of Maine. The map shows the locations of these water bodies, which are color-coded to represent different land use types.

Other

Other land use types include developed areas, which are areas that have been built upon and are not likely to provide habitat. The map shows the locations of these other land use types, which are color-coded to represent different land use types.



Data Sources

TOPOGRAPHIC BOUNDARIES

ROADS

HYDROLOGY

UNDEVELOPED HABITAT BLOCKS, UNDEVELOPED BUFFER CONNECTORS

CONSERVED LANDS

OPEN SPACE

WATER

OTHER